

NIGHTFALL

2x05: By the Light of the Moon
Written by Brian Melanson

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STARRING

Dove Cameron Phoebe Reynolds
Burkely Duffield Clark Adams
Taissa Farmiga Courtney Goode
Ki Hong Lee Bennett Moore
Amandla Stenberg Mal Lowe
K. J. Apa Bradley Marks
Jenna Coleman Sarah O'Connell
Teresa Liane Evelyn Reynolds

GUEST STARRING

Grant Gustin Benjamin Adams
Camilla Mendes Iris Holden
Freddie Highmore Bane Evers
Nichole Bloom Lexi Azumi
Ross Butler Hayden Skylar
Persia White Candice Parker
Renée Elise Goldsberry Mackenzie Stevens

TEASER

FADE IN:

INT. BANE'S APARTMENT, LIVING AREA - NIGHT

IRIS is still on the floor, bleeding out. She tries to crawl towards her purse. She turns behind her and sees the curtains burning more and more. The fire alarm goes off and so do the sprinklers.

She crawls more until she finally reaches her purse. As she pulls it off the table, her head falls forward. She doesn't have the strength anymore. Sirens are heard in the distance.

EXT. BLACKRIDGE, TOWN SQUARE - NIGHT

PHOEBE stands outside the Tavern. CLARK walks out, stuffing his hands into his coat. They walk.

PHOEBE

You okay?

CLARK

Yeah.

PHOEBE

Just, you were so quiet during dinner.

CLARK

It's not everyday you find out your Dad was in love with a Vampire.

PHOEBE

You say it like it's a bad thing.

CLARK

It's not. I just wish I knew.

(beat)

But it does make me scared.

She stops and stands in front of him.

PHOEBE

What do you mean?

CLARK

It doesn't matter.

PHOEBE
Clark, I thought we weren't going
to keep things from each other
anymore.

CLARK
I know. I just want to know why
everything happened.

PHOEBE
We'll figure it out.

CLARK
Together...

She smiles and kisses him. A fire truck, BLAZES past them.
Phoebe and Clark turn quickly.

PHOEBE
What the hell?

CUT TO:

Across from the square, BANE'S APARTMENT BUILDING is on fire!
Firefighters run in, getting everyone out. Phoebe and Clark
run towards it.

CLARK
What the hell is happening?!

PHOEBE
No idea.

She looks off to the side and sees Iris being pulled out of
the building.

CLARK
Oh my god, is that -- ?

PHOEBE
IRIS!

She pushes past the deputies and rushes towards her.

PHOEBE (CONT'D)
Iris?! Who did this!?

The paramedics push Phoebe out of the way. They put Iris
into the ambulance and drive away. Off the fear -- .

BLACKOUT:

END OF TEASER

ACT ONE

FADE IN:

INT. BLACKRIDGE HOSPITAL, HALLWAY - DAY

Phoebe stands outside of Iris's room, looking through the window. Clark walks over and hands her a cup of coffee.

PHOEBE

Thanks.

CLARK

Anything change?

PHOEBE

No. She's still knocked out from the surgery. Someone stabbed her.

CLARK

And then set the building on fire?

PHOEBE

I don't know the reasons. But I have a feeling the Trinity is behind it.

CLARK

Why would they attack Iris?

PHOEBE

She comes from a powerful coven, probably. Wouldn't surprise me if the Trinity wanted her gone.

(beat)

We can call Courtney. See if she can do a locator spell. Find the person who attacked Iris and maybe we can stop them.

CLARK

I'll call her.

He walks off to the side and Phoebe stays at the window, watching Iris.

INT. ABANDONED BUILDING, BASEMENT - DAY

COURTNEY is tied up to a chair. She groans loudly as she tries to get out of it.

BANE (O.S.)
That won't work.

Courtney lifts her head and sees BANE sitting across from her.

COURTNEY
What the hell is wrong with you?!

BANE
Nothing.

The door opens and walking down the stairs is HAYDEN. He stops in his steps when he sees Courtney.

HAYDEN
What the hell?! You said you weren't going to hurt her!

BANE
And I didn't.

Hayden rushes over to untie Courtney. But Bane waves his hand. Hayden falls back. The ropes around Courtney go tighter.

COURTNEY
Hayden! You need to run!

BANE
Hayden here, can't run. He made a deal. One he cannot break.

COURTNEY
A deal?! A deal with who?

BANE
Think about it. You're a smart girl.

She thinks for a moment.

COURTNEY
The Trinity?

BANE
Ding, ding! The Trinity. You honestly think they would just step into the shadows.

COURTNEY
(to Hayden)
You can't trust them.

Bane raises his hand and clenches it into a fist. The drill fills Courtney's head. She screams out.

BANE

Don't talk to him. Otherwise, I'll make it much worse.

Hayden watches. Bane turns to him.

BANE (CONT'D)

Keep an eye on her.

He walks out. Hayden and Courtney have a stare down.

INT. REYNOLD'S HOUSE, LIVING ROOM - DAY

BENNETT sits on the couch, sorting through things. BENJAMIN sits across from him, reading. He sighs.

BENJAMIN

These Viking runes don't mean anything.

BENNETT

They have to mean something right?

BENJAMIN

Unless you know old Viking Runes. Then we're in trouble, my friend.

SARAH walks in.

SARAH

I know it's not going to be easy, but we need to figure this out.

BENNETT

That's what we're doing. It's not like any of this comes with some kind of instruction manual.

SARAH

The fact of the matter is we need to figure out what this all means. If the Trinity wants what's inside the tomb, we can't let them get it.

Bennett's phone rings. He raises a brow and looks at it.

BENNETT

Clark? Hey, what's going on?

INTERCUT BETWEEN CLARK AND BENNETT

CLARK

Hey, do you have any idea where Courtney is? I've been calling her but she's not answering.

BENNETT

Yeah... she's with Iris.

Clark stops.

CLARK

That's impossible.

BENNETT

What are you talking about?

CLARK

Iris was stabbed. She's in the hospital.

BENNETT

Wait... then where's Courtney?

CLARK

I thought she was with you?!

BENNETT

(realizing)

Bane. It's Bane. Courtney has to be with him.

CLARK

You think he took her?

BENNETT

He had to of. He's the only other person she would be with.

CLARK

Iris should wake up soon. Maybe she knows something.

BENNETT

Okay. Just find her, Clark.

Bennett hangs up.

INT. BLACKRIDGE HOSPITAL, ROOM - DAY

Iris is awake. She looks beat up and looks like she's been defeated. The door opens and Phoebe walks towards her.

PHOEBE

Iris?

Iris turns towards Phoebe.

IRIS

(weak)

Hey.

PHOEBE

How are you feeling?

IRIS

Like I've been killed and dragged
through the mud.

Phoebe sits down next to her.

PHOEBE

Who did this to you?

IRIS

Bane. He stabbed me...

PHOEBE

Bane? Why would he do that?

IRIS

I figured out what he was planning.

PHOEBE

What would Bane be planning?

IRIS

He's going to open the tomb in the
Catacombs.

PHOEBE

The tomb? The one Courtney had
visions of?

IRIS

There's a powerful force inside of
it. I don't know what it is. But
Bane wants it.

PHOEBE

That explains a lot.

IRIS

What do you mean?

PHOEBE

(beat)

He took Courtney. We think. We're already looking for her. But it could help if you did a locator spell.

Iris sits up, groaning from her wound.

IRIS

I just need a map and some oak wood ash.

PHOEBE

I'll get it for you.

Phoebe stands up to walk out.

IRIS

Phoebe?

Phoebe turns.

IRIS (CONT'D)

I'm sorry I brought Bane to this town. If I had known what he was doing -- .

PHOEBE

Don't blame yourself. We're going to stop him.

Iris nods and Phoebe leaves.

INT. BLACKRIDGE, TOWN SQUARE - DAY

MAL, CANDICE and BRADLEY walk through the square, heading towards the church.

CANDICE

The full moon is in twelve hours. We won't have a lot of time.

MAL

Should I ask how bad it's going to be?

CANDICE

It's going to be painful.

MAL

Can you make it sound any better?

CANDICE

I can't. Being a Werewolf was always meant as a punishment by nature. It's not all sunshine and rainbows.

BRADLEY

And why are we heading towards the church?

CANDICE

First transformation is always the worst. As soon as the Moon begins to rise, Mal will have to fight back a monster. But in the end, the monster takes over. We need a safe place for that.

MAL

And the church is safe? Last I checked... it isn't?

INT. OLD BLACKRIDGE CHURCH, MAIN AREA - DAY

The three walk down the aisle towards the back.

CANDICE

The mines in the town aren't safe. Mal could easily get out and kill someone. But the Catacombs on the other hand, aren't. There's only one exit.

MAL

Are you serious? Do you know what's down there?

CANDICE

We can't exactly postpone you becoming a Wolf. When you turn, you won't feel human anymore. There is only the Wolf. You could hurt someone.

MAL

I wouldn't. That's not me.

CANDICE

You'd be surprised. The Catacombs wind throughout this town. They are easy to get lost in. Even if you get loose, you won't be able to hurt anyone.

Mal turns towards Bradley.

BRADLEY
It's all we got.

MAL
(to Candice)
Fine. As long as I don't hurt
anyone.

She nods and goes towards the basement door.

INT. CATACOMBS, WEREWOLF DUNGEON - DAY

Mal and Bradley walk into a large room, filled with chains
and claw marks along the walls.

MAL
What is this place?

CANDICE
Back in the ye old colonial days,
before this place was sealed up.
This is where the Wolves turned.

MAL
(looking at the chains)
I don't think these will hold me.

Candice reaches into her bag and pulls out some newer,
stronger chains.

CANDICE
I think these will work.

Mal's face grows in nervousness. Bradley grabs her hand.
She takes off her jacket, from a look of nervousness, to a
look of determination.

INT. BLACKRIDGE HOSPITAL, ROOM - DAY

Iris is now fully sitting up. She has a map on the table in
front of her. Phoebe lights some candles for her.

PHOEBE
You sure you can do this?

IRIS
I've been through worse. My
boyfriend stabbing me is up there.
But I'll survive.

She lays the map out and dumps the ash on top of it. She closes her eyes and slowly begins chanting.

Nothing happens. Iris opens her eyes and looks. She takes a deep breath and chants again. Phoebe watches, pacing back and forth.

IRIS (CONT'D)
Come on you son of a bitch!

PHOEBE
You think someone is blocking the spell?

IRIS
No. It's like, I can't even do magic.

Iris blows out one of the candles and looks at it.

IRIS (CONT'D)
Ignis.

Nothing happens.

PHOEBE
Iris? What's going on?

IRIS
My magic. It's gone.

PHOEBE
But we have to find Courtney!

IRIS
We can't. I can't.

Phoebe's eyes widen.

INT. ABANDONED BUILDING, BASEMENT - DAY

Courtney fidgets with the ropes. She feels it loosen. She looks towards Hayden who is standing there. She closes her eyes.

COURTNEY
(whispers)
Ignis.

The ropes ignite and she manages to break free. She sneaks up behind Hayden. She takes the rope and CHOKES him with it.

COURTNEY (CONT'D)
 Sorry, Hayden. But I need to get
 out of here.

She throws him back and runs towards the door.

Courtney gets closer to the door. But the door opens. And
 standing there is Bane with MACKENZIE.

With a wave of Mackenzie's hand, Courtney goes flying back.
 She falls against the wall, knocked out. Mackenzie smiles.

MACKENZIE
 I hate it when they try to run.

Off her evil grin -- .

BLACKOUT:

END OF ACT ONE

ACT TWO

FADE IN:

INT. BLACKRIDGE HOSPITAL, ROOM - DAY

Phoebe stands on the phone as Iris sits on the bed, trying to do the spell.

PHOEBE
She can't do the spell.

INT. REYNOLD'S HOUSE, LIVING ROOM - DAY

Bennett paces, just like Phoebe. Sarah, Benjamin and Clark watch on.

BENNETT
What do you mean?

INTERCUT BETWEEN BENNETT AND PHOEBE

PHOEBE
Something happened. I don't know what, but she can't even light a candle. Not even a flicker.

BENNETT
So, we're screwed?

PHOEBE
Possibly. I don't know. Do you think that Bane had something to do with this?

Iris sits up and thinks for a minute.

IRIS
I remember... He stabbed me with the Salem Dagger.

Bennett raises a brow.

BENNETT
Wait? The Salem Dagger?

IRIS
He must have stolen the magic from within it and stabbed me with it. Why would he stab me with it?

BENNETT
That's impossible. The dagger
doesn't contain magic.

Phoebe turns towards Iris.

IRIS
What did he say?

PHOEBE
The dagger never contained magic.

Iris grabs the phone.

IRIS
What do you mean?

BENNETT
Iris, I don't know what Bane told
you, but whatever it was. It was a
lie.

IRIS
It had to have magic in it. How
else would Bane have been able to
get magic?

BENNETT
Because it steals it.

IRIS
What?

BENNETT
"Whomever wields the dagger of
Salem, will possess the power of
the witch it strikes."

Iris thinks for a moment. It hits.

IRIS
(defeated)
He took my magic.
(beat)
He's going to open the tomb.

Phoebe takes a moment. She takes the phone back and puts it
on speaker.

PHOEBE
We need someone who can find
Courtney. If the Trinity has her,
we need to stop them.

BENNETT

We have no other witch.

IRIS

It doesn't have to be a witch.
Just someone who has a small
connection to it.

BENNETT

What if they hear voices?

IRIS

I guess that could work.

Something in Bennett's mind clicks. He stands up.

BENNETT

I think I know someone.

PHOEBE

Okay. Let's save the town.

They hang up.

INT. BLACKRIDGE HOSPITAL, ROOM - DAY

Iris stands up. Phoebe walks over and holds her up as Iris struggles.

PHOEBE

What the hell are you doing?

IRIS

I'm not letting Bane get away with
this.

PHOEBE

If he sees you, he could kill you.

IRIS

I can handle myself.

She screams out in pain.

IRIS (CONT'D)

And I'm not going down without a
fight.

(beat)

Heal me.

Phoebe bites her wrist and feeds her blood to Iris. The wound heals. Iris pulls the bandage off and throws it to the ground. She goes over to her clothes.

IRIS (CONT'D)
No more hiding. We're stopping the
Trinity.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

The door opens and standing there is LEXI. Bennett smiles.

BENNETT
Thanks for coming.

LEXI
Please tell me this isn't life or
death.

BENNETT
Let's hope it doesn't get there.

She walks in and sees everything piling up.

LEXI
Dare I ask what the hell is
happening?

BENNETT
Courtney is missing.

LEXI
What?

BENNETT
And it all goes back to the
Trinity.

LEXI
The Trinity? I've heard the voices
say it. Multiple times. But it's
never made sense.

BENNETT
They're some kind of witch cult.
They're hell bent on bringing back
darkness.

LEXI
Sounds peachy.

BENNETT
One of them took Courtney. And
they're going to use her to open a
tomb.

LEXI
Is she is danger?

BENNETT
I wouldn't have asked if I wasn't
desperate.

Lexi takes a moment to think. But she walks towards the pile
of books and files.

LEXI
What do you got?

INT. ABANDONED BUILDING, BASEMENT - NIGHT

Courtney struggles with the ropes. She groans a little bit
as she tries to get up. Hayden stands to the side.

COURTNEY
You shouldn't be here.

He tries not to look at her.

COURTNEY (CONT'D)
Hayden... please. Talk to me. We
need to get out of here.

HAYDEN
If I leave, they'll kill you. And
kill me.

COURTNEY
Hayden, I know it's hard to
believe. But they're bad people.
The Trinity is evil.
(beat)
They're trying to hurt me. Hurt my
friends. Destroy this town.

HAYDEN
No, they told me they wouldn't.
When I made my deal... they said my
friends would be safe. And I would
get what I want.

She thinks for a moment. He starts to walk away.

COURTNEY
What did they promise you?

He doesn't look up.

COURTNEY (CONT'D)
What did they promise you?!

HAYDEN
They would bring Kate back.

COURTNEY
Hayden...

HAYDEN
They say what lies inside that tomb
will bring her back!

COURTNEY
I can promise you, whatever it is,
won't bring her back.

A drilling noise is heard inside of Courtney's head. She screams out. Mackenzie walks down the stairs, her hand raised. Hayden falls back, watching in horror.

HAYDEN
What are you doing to her?

MACKENZIE
You know that ringing you hear in
your ear sometimes? I'm just
amplifying it to the point it
causes a severe, gut wrenching
migraine.

COURTNEY
You're a crazy bitch!

Mackenzie smiles. She sets down a few things.

COURTNEY (CONT'D)
What the hell are you planning?

MACKENZIE
I think you can piece it together.
Didn't stop you the first time.

COURTNEY
The Tomb. You need me to open it.

MACKENZIE
Sealed by blood.

COURTNEY
And let me guess, this "Demon" lies
inside of it.

MACKENZIE

You know, the story got a bit mixed up over the years.

COURTNEY

What are you talking about?

Mackenzie takes a few steps towards Courtney.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

Lexi paces back and forth, reading through everything.

LEXI

I don't get this. Half of these things talk about a Demon.

BENNETT

It's what's inside of the tomb.

LEXI

All of this started in 1783. And from what you told me, that's when the Catacombs were sealed up.

BENNETT

What are you getting at?

LEXI

The Trinity was after power. Right? And according to Vincent's journal, the Catacombs were already opened and then sealed by Caitlyn Goode.

BENNETT

I get the origin story. But what does that have to do with anything?

LEXI

Think about it. If the Trinity wants this Tomb opened, why didn't they do it then. They had every opportunity. Why not take it?

The door opens and Clark and Sarah walk in. They throw the cache of weapons down.

CLARK

You guys figure it out?

SARAH
(to Lexi)
Who's this?

LEXI
I'm Lexi. Bennett brought me here
to help.

CLARK
You think those voices can help
out?

LEXI
One can only hope.

SARAH
Voices?

CLARK
Yeah, it's a weird thing.

Lexi closes her eyes for a moment. Sarah walks over towards
Bennett.

SARAH
What kind of voices is she hearing?

BENNETT
I have no idea. She said she's
heard them ever since she died back
in New Orleans.

SARAH
Wait, died?

The whispers fill Lexi's head. She turns and looks towards
the pictures of the doors. She sees the Viking runes. She
tilts her head.

LEXI
What's this?

BENNETT
Some kind of Viking writing.

LEXI
The voices... they're saying
something about them.

She grabs a piece of paper, tracing the Viking runes. She
begins to write things below them.

LEXI (CONT'D)
I... V....?

INT. ABANDONED BUILDING, BASEMENT - NIGHT

Mackenzie paces back and forth.

MACKENZIE

The Demon wasn't the original goal.
But after 1783, it became our
primary goal.

COURTNEY

How do you even know a Demon is
even inside of the tomb? The
Catacombs were sealed.

MACKENZIE

The power we need and want was
locked away, inside of a tomb. By
Caitlyn.

COURTNEY

That's impossible. How could she
seal a tomb and then seal the
Catacombs? That's two different
spells!

MACKENZIE

Caitlyn practiced blood magic.
Magic from her family can only
break her spells.

COURTNEY

That's why you need me.

MACKENZIE

But lucky for you, we just need
your blood, nothing more. Bane
knows the spell and he has magic
now. It all works out.

COURTNEY

Still begs the question. What's
inside of the tomb?

Mackenzie smiles.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

Lexi continues writing.

LEXI

N. C.

She pulls back after she finishes writing. Bennett looks at it.

BENNETT
What the hell? It's a name.

Sarah walks over. She sees the name.

SARAH
Oh my god. That's impossible.

INT. ABANDONED BUILDING, BASEMENT - NIGHT

MACKENZIE
It's not an it. But a who.

COURTNEY
Enough. Just tell me.

MACKENZIE
The ultimate darkness. A myth. A legend. The true leader.

INT. PHOEBE'S CAR - NIGHT

Phoebe drives down the road. Iris sits next to her. Phoebe's phone rings. She answers it.

PHOEBE
Sarah? Did you figure something out?

INTERCUT BETWEEN SARAH AND PHOEBE.

SARAH
It's him, Phoebe.
(beat)
It's Vincent. He's inside of the Tomb.

Phoebe's eyes widen. Her face falling in fear. Sarah glances over, looking at the runes that translate to reveal, VINCENT. Off the shocking reveal -- .

BLACKOUT:

END OF ACT TWO

ACT THREE

FADE IN:

INT. ABANDONED BUILDING, BASEMENT - NIGHT

Courtney watches as Mackenzie and Bane make final preparations.

COURTNEY
Vincent? Phoebe and Evelyn's step
father?

MACKENZIE
That's the one. The leader of the
Trinity.

COURTNEY
But he's dead!

BANE
He's a Vampire.

COURTNEY
But if he's been sealed inside of a
tomb, he probably hasn't feed. How
could he survive?

MACKENZIE
When a Vampire doesn't feed, they
turn to stone. The only way to
awaken them is a large amount of
blood.

COURTNEY
You awaken Vincent. And then what?

MACKENZIE
We can continue forward. Opening
the Catacombs was just part of the
plan.

She turns towards Hayden.

MACKENZIE (CONT'D)
Make sure she doesn't do anything
stupid. Untie her.

She walks away. Hayden walks over towards Courtney and
begins to untie her.

HAYDEN

I'm sorry.

COURTNEY

You can't let them do this.

He grabs her and pulls her up. Mackenzie smiles.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

Phoebe paces back and forth. Sarah sits on the couch, watching her. Clark stands off to the side.

PHOEBE

It's impossible. I saw him die.

SARAH

I did too.

PHOEBE

Vincent was a monster. And if they bring him back, who knows what they'll do!

SARAH

We can't think like that. We don't even know if he is down there.

PHOEBE

But is it possible? Is it possible that Vincent survived?

SARAH

I've never heard of a Vampire surviving a stake in the heart. Not unless they miss.

CLARK

William was an expert Hunter. I don't think he would miss.

PHOEBE

Then why does Mackenzie believe she can bring him back? There is just a whole mess of questions that we don't have the answers too!

CLARK

I know it's stressful, but we have to keep a level head. They haven't gotten Vincent out. And we don't even know if he's really in there.

PHOEBE

What if he is in there?

CLARK

There's still a possibility it's just a run of a the mill Demon we can just kill.

LEXI

First off, do we even know how to kill a Demon?

SARAH

If Mackenzie truly believes she can bring Vincent back, we have to strike. This could be our only chance to stop the Trinity once and for all.

BENNETT

What are we going to do?

SARAH

Be ready for one hell of a fight.

Phoebe nods. Sarah walks out of the room. Phoebe turns towards Clark.

CLARK

You okay?

PHOEBE

I'm scared. Terrified. Vincent is the reason I'm a Vampire. The whole reason my life fell into darkness.

CLARK

Vincent didn't do that. You're not a dark person.

She leans in and hugs Clark tightly.

PHOEBE

Evelyn... do you think she knew?

CLARK

Evelyn was just as much of a victim of Vincent's wrath. I have a feeling she didn't.

PHOEBE

But what if she did?

CLARK

She didn't. Look, your sister might not be the best person in the world. But she is strong. If she knew about Vincent... she wouldn't have helped.

Clark leans down and kisses her forehead. She smiles.

INT. CATACOMBS, WEREWOLF DUNGEON - NIGHT

Candice finishes prepping the chains. She begins to shackle Mal up. Mal screams out. The chains burning her wrists.

MAL

What the hell?!

CANDICE

Silver. It's used to detain Wolves. It burns them and poisons them.

MAL

So that's what burned me the other day.

CANDICE

It's like roses are to Vampires.

MAL

I'm afraid to ask. What can kill me?

CANDICE

Anything that can kill a human. We're not immortal.

Candice continues to chain Mal. Mal winces in pain as she tries to fight through the pain being caused by the silver. But Mal notices something off about Candice.

MAL

I might not know you that well... but I can see you're hiding something.

CANDICE

Mal, it doesn't matter.

Candice finishes and stands up. She walks over towards her supplies.

MAL
Have you ever turned?
(beat)
Into a werewolf?

Candice shakes her head. She sits down on the ground across from Mal.

CANDICE
I was bitten. But didn't turn.

MAL
But we're family. You should have the gene, right?

CANDICE
Must've skipped me. When I was bitten, I almost died. Your Mom saved me with her blood.

MAL
Where's my Mom now?

Candice stands up and goes to work on something else. Mal stands, only to be stopped by the chains.

MAL (CONT'D)
Please. I found you. I need to know.

CANDICE
Mal...

MAL
Please!

Candice takes a deep breath. She can't hide it anymore.

CANDICE
Your Father... he had a temper that no one could understand. He wasn't always like that. But, it was like he was always the Wolf. When he found out that she had hidden you away... he...
(beat)
He...

MAL
He killed her? Didn't he?

CANDICE
She was his final victim.
(beat)
(MORE)

CANDICE (CONT'D)

After that, I went to Sheriff Evans. Told him everything. He was arrested and put away for life.

MAL

Then why didn't you come back for me? Why didn't my pack come for me?

CANDICE

We couldn't. We were afraid that if we found you, raised you in our ways. Maverick would have found a way to find you. There are Wolves still loyal to him. If they knew you were alive, they would kill you. I thought it best to leave you alone.

MAL

What happened to the others? The other wolves?

CANDICE

Maverick had one more trick up his sleeve.

Suddenly, Mal's bones begin to BREAK. She screams out loudly. Candice watches. Mal holds back another scream as her other arm BREAKS.

MAL

What's happening!?

CANDICE

The transformation. It's beginning.

MAL

But the moon isn't up yet!

CANDICE

The first transformation is different.

MAL

But I've changed before!

CANDICE

You took on the manifestation. Things you can access when it's not during the moon. But now, it's the big one. I'm sorry, Mal. But the wolf is taking over.

Another bone breaks, Mal screams out. Her screams echoing through out the Catacombs.

INT. CATACOMBS, TUNNEL - NIGHT

Mackenzie, Bane, Hayden and Courtney walk down the tunnels. Hayden slowly walks, trying to fight off Courtney trying to fight him off.

MACKENZIE

Fighting is useless, Courtney. If you run, we hurt you.

COURTNEY

I would rather you kill me.

MACKENZIE

(chuckles)

You sound just like Caitlyn.

COURTNEY

How the hell would you know?

They come up towards a tunnel. Bane reaches into his bag and pulls out a C-4 EXPLOSIVE. Courtney falls back but Hayden holds her still.

COURTNEY (CONT'D)

Where the hell did you get that!?

BANE

Just a little percussion in case your little hero friends decide to save you.

COURTNEY

They'll get me! And they will send you right to hell!

He sets the C-4 on the wall.

BANE

They'll fail.

(to Hayden)

Get her through!

Hayden looks at Courtney with a bit of nervousness on his face. He goes through the tunnel with the others following.

INT. CATACOMBS, TOMB CHAMBER - NIGHT

The group walks down the stairs. Bane grabs Courtney and throws her into the center of the room. Mackenzie smiles and walks towards the tomb. She traces her fingers over the runes.

MACKENZIE

Soon, Vincent. You will be free.

She turns towards Courtney. She opens her bag and hands it to Bane.

MACKENZIE (CONT'D)

Prepare the spell.

COURTNEY

And what do I have to do?

MACKENZIE

Don't be stupid.

She walks away. Courtney looks towards Hayden. Pleading with her eyes.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

An array of weapons are set up. Everyone is gathering them up, getting ready. Iris grabs a gun, loading it with bullets. Clark grabs a bow and some arrows.

PHOEBE

Bradley just called. Mal is in the Catacombs. And she's turning. We need to stay clear of the west side of the Catacombs. Lucky for us, the Chamber shouldn't be near it.

IRIS

Mackenzie has a limited window. If Bane is going to do the spell I think he'll do, it's going to take a lot more than just the full moon.

CLARK

What kind of spell is it?

IRIS

Caitlyn possibly used a blood lock on the Tomb. In order to break it, the spell uses the elements. Water, Fire, Earth and Air.

(MORE)

IRIS (CONT'D)

Combined with Courtney's blood,
they could blast that tomb wide
open.

The door opens and CHLOE walks in, carrying a tube.

CHLOE

Julie got this from Bane's
apartment after the fire.

She opens it and lays it out. It's a map of the Catacombs,
slightly burned.

CHLOE (CONT'D)

Bane was the one that stole all the
evidence. The Trinity was able to
use it to find Vincent more
directly. But thanks to the
revealing spell, it was easy for
them to find it.

Clark studies the map.

CLARK

All we need to do is follow where
the tunnel goes. It goes pass the
artifact room.

IRIS

We just have to make sure we go
down the right tunnel. Go down the
wrong one and we could find another
tomb with a Demon Step Father in
it.

CLARK

How can we stop them?

IRIS

We just got to make sure to keep
Courtney away from the tomb and
prevent her from doing any kind of
magic.

SARAH

Julie said her and the deputies
would be on standby. If we keep
them distracted long enough, they
miss their shot.

They all look at each other. Phoebe walks forward, grabbing
a dagger. She puts it into her belt.

PHOEBE
Let's stop the Trinity.

INT. CATACOMBS, WEREWOLF DUNGEON - NIGHT

Mal continues screaming. Her bones breaking. Bradley stands to the side, watching. Wishing he could help. He walks towards Candice.

BRADLEY
Can't you help her?

CANDICE
No. I can't. She's in transformation.

He looks at his watch.

BRADLEY
What happens when the moon reaches it's apex?

CANDICE
She'll reach the final stage.

BRADLEY
Which is?

CANDICE
The Wolf takes over. Mal won't be there anymore. If she can fight it... she can beat it.

Mal screams out. Her back SNAPPING almost. She looks towards Bradley, her eyes gold. She opens her mouth, her teeth replaced with FANGS.

MAL
It's starting!

Candice gets a bit closer, cupping Mal's face.

CANDICE
Don't let the beast win. You can fight -- !

As Mal screams out, she throws Candice back against the wall, knocking her out. Mal falls forward.

She screams out again. Her body beginning to transform. Suddenly, her body begins to shift. Her skin being replaced with fur. Her face going narrow.

Now... Mal is a FULL BLOWN WOLF. Grey with golden eyes. Her mouth foaming with venom. Bradley falls back in fear. Mal is gone.... Only the Wolf remains.

INT. CATACOMBS, TUNNEL - NIGHT

Phoebe, Clark, Iris and Bennett walk slowly. Clark has his bow at the ready. They can hear the howls.

IRIS

Is no one else worried there is a
Werewolf inside of the Catacombs?

BENNETT

I'm with her on that one.

PHOEBE

Bradley said she would be fine.

CLARK

We'll be fine. We just have to
find the right tunnel.

He turns towards Bennett. Bennett looks at the map.

BENNETT

Just ahead, there should be the
chamber we need.

INT. CATACOMBS, TUNNEL CHAMBER - NIGHT

They come into the room with many paths. Iris turns towards the tunnel heading towards the artifact room.

IRIS

Through there.

PHOEBE

Okay. All we need to do is -- .

The C-4 Beeps. Phoebe's eyes widen. Suddenly, the tunnel explodes and collapses. Phoebe grabs Clark and speeds him to the other side of the tunnel. Off the dust settling -- .

BLACKOUT:

END OF ACT THREE

ACT FOUR

FADE IN:

INT. CATACOMBS, TUNNEL CHAMBER - NIGHT

The dust begins to clear. Iris coughs and sits up. She looks around.

IRIS
Bennett?!

He coughs and picks himself up.

BENNETT
I'm okay. I'm okay!

She groans as she cleans herself up.

IRIS
Phoebe?! Clark?! Where the hell
are you guys?!

PHOEBE (O.S.)
We're okay!

IRIS
I swear to god, if Bane did that --
.

PHOEBE (O.S.)
It doesn't matter! We have to get
Courtney! Bennett, where do we
go?!

BENNETT
Just keep heading down! It'll be
at the end of the hall!

CLARK (O.S.)
How the hell are we supposed to do
that!

INT. CATACOMBS, TUNNEL - NIGHT

There is whispers in the caverns. Phoebe turns and looks around. She brushes her hair back and listens.

PHOEBE
I can hear someone talking.
(beat)
We should go further in.

CLARK
That's stupid. We don't know if
this is even the way to the tomb!

PHOEBE
We have to take a risk. It's all
we got.

CLARK
(sighs)
Hey guys! Stay here and try and
get through. Phoebe and I are
going to go further in.

IRIS (O.S.)
Be careful!

They set off.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

Benjamin sits nervously on the couch. His foot tapping.
Lexi sits on the floor, flipping through some books.

LEXI
None of this makes sense.

BENJAMIN
Which part? The part about
supernatural catacombs under the
town or that the Trinity is about
to bring back their evil overlord.

LEXI
No.
(beat)
Why the Mines?

Benjamin sits up and looks at her.

BENJAMIN
What do you mean?

LEXI
The voices I hear, they're talking
about the Mines. Do they lead to
the Catacombs?

BENJAMIN

No. From what Phoebe told me, it's where she locked up Evelyn back in the 1800s and after that, the Mines were abandoned because of fires.

LEXI

Then why are the voices talking about the mines?

BENJAMIN

Are you sure these voices aren't just some psychotic break?

LEXI

I don't. But they've helped so far, right? I found Courtney's spell book and uncovered that it was Vincent. Maybe, I'm finally able to control it.

BENJAMIN

You think something is down there?

LEXI

Something the Trinity needs.

BENJAMIN

Can you trust these voices?

LEXI

I don't know. But the voice... it sounds like I know it.

(beat)

And I can't just sit here and do nothing about it.

Lexi gets up and grabs her coat.

BENJAMIN

Where are you going?

LEXI

To see what the hell is happening in the Mines.

BENJAMIN

What if it's dangerous?!

LEXI

I don't care. If this could help our friends, we have to -- .

She closes her eyes, trying to block the voices out. She looks at him.

LEXI (CONT'D)
Look, these voices won't stop.
They only stop when I appease them.
So please... let's end this.

Benjamin sighs and gets up. They both leave.

INT. CATACOMBS, WEREWOLF DUNGEON - NIGHT

Mal growls loudly. She tries to fight off the chains. Bradley goes over towards Candice, making sure she's okay.

BRADLEY
Candice, come on! Wake up.

She doesn't budge. Mal's growls grow louder. He turns over towards her. The chains BREAK. Mal is free.

BRADLEY (CONT'D)
(to Mal)
Babe. Please. I know this isn't you. But you can't let the monster take over!

She growls at him. He stays in front of her.

BRADLEY (CONT'D)
Don't let it win.

She speeds towards Bradley. He jumps off to the side. Mal runs out through the door. He turns.

BRADLEY (CONT'D)
MAL!

INT. CATACOMBS, TOMB CHAMBER - NIGHT

Torches are lit all around the room. Bane walks slowly around the room, pouring water in a circle around the tomb. Mackenzie helps. Hayden stands by Courtney. She looks up at him.

COURTNEY
You still have a chance.

He doesn't say anything.

COURTNEY (CONT'D)

What would Kate think about this?
You think she would want this?

HAYDEN

How do you know what she would
want?

COURTNEY

Because I was her friend.

HAYDEN

You let her die.

COURTNEY

It wasn't my fault. She was drunk
and went into the woods. Wrong
place at the wrong time.

HAYDEN

So, it's her fault now?

COURTNEY

No! I'm not saying that. The
Trinity did this. They're evil.

HAYDEN

The Trinity told me you are evil.

COURTNEY

The Trinity is also the reason that
Kate is dead!

Hayden stops for a moment. He looks at Bane.

HAYDEN

(to Bane)
Is that true?

BANE

Sorry mate. We needed blood
sacrifices to break the Sanctuary
spell.

(beat)
But now... it's time.

Bane steps forward and grabs Courtney.

HAYDEN

What the hell are you doing!?

BANE

I need her to open the tomb.

COURTNEY

Just prick my finger and get it
over with.

Bane chuckles to himself. Courtney watches him.

COURTNEY (CONT'D)

Something funny?

BANE

It's going to take more than a
finger prick to open that tomb.

Her eyes widen. She tries to run but Bane grabs her. He
puts the dagger at her throat. She screams loudly.

INT. CATACOMBS, TUNNEL - NIGHT

Phoebe and Clark come to a tunnel with MULTIPLE exit routes.
Courtney's screams echo through it.

PHOEBE

We're getting close I can hear her.

CLARK

We have to get her.

PHOEBE

I don't know where the scream is
coming from!

CLARK

But if anyone can figure it out,
it's you. We got this far, right?!

PHOEBE

How the hell can I do that!?

He walks over and puts his hands on her cheek.

CLARK

Just breathe. And just listen.

Phoebe takes a moment before closing her eyes and listening.
Courtney's screams filling her head. She opens her eyes and
turns.

PHOEBE

That way.

She grabs Clark and they speed through a tunnel.

INT. CATACOMBS, TUNNEL CHAMBER - NIGHT

Iris and Bennett continue to fight their way through the rubble. Iris groans.

IRIS
It won't budge.

Bennett grunts and turns around. His eyes widen.

BENNETT
Iris?

She turns towards him.

IRIS
What -- ?!

They turn and see MAL, growling at them. Iris takes a step forward.

IRIS (CONT'D)
Mal...? It's us.

Mal lunges forward. Iris grabs Bennett and pushes him out of the way. As Mal passes, she hits against the wall. She growls. She hits it over and over again until it SMASHES.

Mal runs through, howling. Iris and Bane stand up. They look through the tunnel.

IRIS (CONT'D)
Do we follow?

BENNETT
The dangerous Werewolf? Yeah...

They take one look at each other and run down the hall.

INT. CATACOMBS, TOMB CHAMBER - NIGHT

Bane holds Courtney tightly and drags her closely towards the door. She struggles. Hayden stands to the side in fear.

COURTNEY
Let go of me! You're not going to
open the tomb!

BANE
Think again, love.

He throws her into the center of the room. He follows her.

BANE (CONT'D)

Ignis.

A ring of fire surrounds the center of the room. Courtney is stuck inside of the circle with the tomb. Hayden is stuck on the outside, trying to get in to save Courtney. But each time he gets close the flames grow tall.

Bane stands in front of the tomb. He walks slowly towards Courtney. She stands up, grabs the knife from him and throws it outside of the flames.

BANE (CONT'D)

You little Witch.

COURTNEY

Like I said, you're not going to open the tomb.

BANE

(smirks)

You know, one of the fun things about Iris's magic, her Coven has powers that I have never seen before.

He raises his hand and forms it into a fist. Courtney begins to choke. She coughs up blood. Hayden rushes towards the flames. He can't get through.

HAYDEN

What are you doing to her?!

BANE

Merely taking blood from her.

HAYDEN

You're killing her!

BANE

Never said it would be easy.

The blood from Courtney's mouth begins to snake around. It goes through the dirt and towards the tomb.. Bane is controlling it with his mind.

As soon as the blood reaches the tomb, it begins to snake around it. Filling in the cracks with Courtney's blood.

Courtney stops choking and falls to the ground. Mackenzie walks forward. She places a piece of paper in the flames and it begins to burn. She throws it to the ground and the wind blows the ashes on top of the tomb.

MACKENZIE

It's time...

BANE

(closes eyes)

Princeps tenebris inferna a tergo
portam. Bestia, et dimittis in
tenebris evigilare faciatis.

The torches flicker. Bane continues chanting. The circle of flames go out, the fire itself rushes towards the tomb, igniting the blood in the cracks. Hayden RUSHES towards Bane.

Mackenzie waves her hand and Hayden falls into her grasp. She grabs him.

MACKENZIE

Vincent would love to meet you.

HAYDEN

What the hell are you talking
about?

MACKENZIE

He hasn't fed in over 200 years.
He's going to need blood.

HAYDEN

(realizing)

You were never going to help me get
Kate back.

MACKENZIE

Sorry. But we put our needs before
others.

(beat)

As soon as that Tomb opens, I am
going to slit your throat and feed
you to my master.

PHOEBE (O.S.)

Let him go!

Mackenzie turns. Phoebe stands there, Vampire face on. Phoebe speeds towards Mackenzie. She grabs Hayden, throwing him to safety. Phoebe takes Mackenzie's head and hits it off the stone pillar.

Clark rushes in. He aims the arrow towards Bane when -- .

BANE

Sanguis est lapis. Aperta!

The fire circle goes out, the Earth shakes. Everyone in that moment freezes. Bane smiles and walks towards the tomb. He tries to lift the lid. Nothing. It doesn't even budge.

BANE (CONT'D)
What... the hell!

Clark watches, looking towards the tomb. Bane rushes forward again, kicking at the sides. It doesn't open.

BANE (CONT'D)
What the bloody hell!

Clark smiles. Phoebe helps Courtney up as she catches her breath.

Bane turns towards Courtney. He looks to the ground and sees the dagger. Clark takes notice and raises the bow and arrow, ready to strike. Phoebe gets between Bane and Courtney.

CLARK
Take one more step and I shoot.

BANE
Why the hell didn't it work?!

COURTNEY
Maybe you're not strong enough.

BANE
Maybe I have to kill you!

He rushes forward. Clark shoots him in the shoulder. He falls back.

BANE (CONT'D)
You'll pay for that, Hunter!

Bane goes forward when suddenly -- MAL tackles him down. She BITES him in the neck. Bane screams out as Mal ravages him.

COURTNEY
Mal! Stop!

Mal turns towards Courtney. But instead of attacking the others, she flees.

Clark looks at Bane as he screams. He goes over and picks him up. Courtney walks over towards him. Anger on her face. She throws a punch. And off the punch landing -- .

BLACKOUT:

END OF ACT FOUR

ACT FIVE

FADE IN:

EXT. BLACKRIDGE, TOWN SQUARE - NIGHT

Police surround the church. Bystanders look on. Bane and Mackenzie are dragged out in handcuffs by deputies. JULIE walks out with Hayden, not handcuffed. She escorts him to a car.

Courtney holds onto Bennett as they stand off to the side. He looks down at her.

BENNETT

Are you okay?

COURTNEY

The tomb didn't open. He had everything he needed.

BENNETT

It doesn't matter.

COURTNEY

It does matter. Why didn't it work?

She looks up at him. He sighs and hugs her tightly.

BENNETT

I'm just glad you're okay.

She smiles and holds on tightly to him.

INT. OLD BLACKRIDGE CHURCH, MAIN AREA - NIGHT

Mal sits in the pews. She is naked but covered with a blanket. Candice walks towards her. Mal looks up.

MAL

I'm sorry I threw you across the room.

CANDICE

You remember that?

MAL

It's a blur. But I remember a few things.

CANDICE

It's only the first moon. I can't lie to you. It's going to get harder.

(beat)

You almost killed someone tonight.

MAL

I didn't do it to kill. I saw that man. He was going to kill my friends. It's like something happened inside of me... a sense of control over it.

CANDICE

That's impossible. Once you become the wolf the beast takes over.

MAL

But it didn't. It's like you said. Don't let it take over.

(beat)

And I didn't. I was stronger than the Beast. I can control it.

CANDICE

Mal...

MAL

I spent a month trying to figure out ways to stop this. But I couldn't. But it's at least something I can control.

CANDICE

Yes... you can.

Candice kisses the side of her head and leaves Mal to her thoughts.

INT. REYNOLD'S HOUSE, LIVING ROOM - NIGHT

Phoebe sits on the couch, thinking to herself. Courtney and Iris sit in the Dining Room, looking at all the research. Clark walks in and sets a cup down in front of her.

CLARK

How's Courtney doing?

PHOEBE

She's fine. She's trying to figure out why the spell didn't work.

CLARK

It is weird. The Trinity had everything they needed. And yet, they didn't win.

PHOEBE

Maybe they didn't have it right. Something got lost in translation.

CLARK

This was their endgame. They wouldn't mess it up.

Phoebe looks into the Dining Room. She gets up and walks in.

INT. REYNOLD'S HOUSE, DINING ROOM - NIGHT

PHOEBE

You have anything?

Courtney sets down the files and maps.

COURTNEY

Nothing. It's all the things we already know. Bane used me to find the Tomb and the dagger. He stole Iris's magic. And then the plan failed.

(beat)

It just doesn't make sense.

PHOEBE

Maybe there is something they missed.

Courtney shakes her head. She reaches for her families grimoire. She opens it and shows the spell that sealed Vincent.

COURTNEY

They did everything right. Caitlyn used a blood lock spell.

IRIS

I found a copy of it in Bane's files. He did everything right.

(beat)

A ring of water set ablaze on the holy Earth. Then blood of the witch. After that, the lock breaks after saying the magic words.

PHOEBE

And with all of that, the tomb
should have opened. But it didn't.

Courtney traces her eyes along the spell written in the book.
She flips the page. On the back side of it, a passage.

COURTNEY

What's this?

Courtney reads it over.

CAITLYN (V.O.)

This is my final spell. To my
daughter, I pray you find solace
knowing what I did. Knowing what I
did would protect this town. I
pray that no one will find me.
This spell cannot be undone. Only
of thy blood, will it be broken.

It gets Courtney thinking.

COURTNEY

(to herself)

Only of thy blood...

(louder)

Only of thy blood!

She stands up and paces around.

BENNETT

Court? Are you okay?

COURTNEY

They did the right spell... But
they got it wrong. They were just
missing the most important part.
The blood.

IRIS

The blood? You mean you? The last
living breathing descendent of
Caitlyn Goode.

COURTNEY

I was never the key!

(beat)

Sure, my blood opened the Catacombs
and broke the Sanctuary spell. But
I was never the key to opening
Vincent's tomb!

PHOEBE

What are you saying?

COURTNEY

The only person who can open it...
is Caitlyn.

(beat)

It's fool proof! If she's the only
one that can break it, then Vincent
can't get out. No matter what the
Trinity does, they won't open the
tomb.

CLARK

She's dead. It's over then.

COURTNEY

I don't think it's that simple.
Why would Caitlyn show me visions
of the tomb? Why do that if her
spell was fool proof and wouldn't
be able to be broken.

IRIS

(realizing)

There is a way.

Everyone turns towards her.

COURTNEY

What?

IRIS

Her body...

She goes forward and lays out some of the spells.

IRIS (CONT'D)

Bodies or bones still contain magic
of dead Witches. As long as the
bones aren't destroyed. The magic
from that Witch can still be used.

(to Courtney)

She was warning you. She was
telling you that the spell could
still be broken. And now that the
Trinity knows you're not the key.

COURTNEY

They'll figure it out.

CLARK

I'll get the shovel. She should be
buried in the graveyard.

PHOEBE
No. We can't.

CLARK
Why not?

PHOEBE
Her grave is empty.
(beat)
Do you remember that day I ran into
you at your parents tomb? We
almost fell into that open grave.

Clark nods.

PHOEBE (CONT'D)
It was Caitlyn's. And her grave
was empty.

COURTNEY
That means someone has her bones.

PHOEBE
Or it was never there in the first
place.

COURTNEY
The point is... we need to find her
bones before the Trinity does. Or
they get Vincent back.

Everyone looks at each other, unsure of the uncertain battle
that lies ahead to stop the Trinity.

INT. MINES, ENTRANCE WAY - NIGHT

Benjamin and Lexi walk through. Flashlights illuminating the
darkness. Benjamin groans as he stumbles.

BENJAMIN
Are you sure we're going the right
way?

LEXI
These voices don't exactly come
with a GPS.

As they keep walking, some rocks shift around. Both of them
stop. They look around.

BENJAMIN
There's someone in here.

There is a WOOSH behind them. They both turn. Nothing. But when they turn back around, standing there is Sarah. They both scream.

SARAH

What the hell are you both doing down here?

BENJAMIN

Nothing...

SARAH

You know these Mines aren't safe! They could collapse at any moment!

LEXI

How did you even find us?

SARAH

The park ranger. He said he saw two kids come in here. And one of them had my car.

Benjamin looks down. Lexi steps forward.

LEXI

The voices. They told me there was something in the Mines.

SARAH

And you believed it?

LEXI

They've helped before. Maybe they can now.

SARAH

Lexi, you don't know what these voices are!

LEXI

But it's helping now. Maybe they can help us stop the Trinity.

SARAH

Or they could be a dark force trying to destroy us.

The whispers fill Lexi's head again. She turns the corner and sees a VAULT DOOR. It looks old and untouched.

SARAH (CONT'D)

What the hell is that?

She walks forward and pulls the latch. It opens and the door falls to the ground. They step into -- .

INT. MINES, CAVERN - NIGHT

The three walk in and look around. All across the ground are a series of WOODEN COFFINS. They walks forward.

Sarah walks forward and she opens of the coffins. She jumps back in fear. Her eyes widen. Inside, is a colonial woman. She is young, pretty. And on her wrist, the Trinity Tattoo. Sarah steps forward.

SARAH

I know her. Her name was Gisselle.
She's a witch for the Trinity.

Benjamin opens a coffin and inside, a familiar face.

BENJAMIN

This was the baker. From when I
was a kid.

He opens another.

BENJAMIN (CONT'D)

The ship mates. They worked for my
Father.

Sarah looks around. She looks at their wrists, seeing the Trinity tattoo on them. She's figured it out.

SARAH

This is the Trinity. The ones who
followed Vincent.

She closes her eyes and listens in. All of their hearts still beating.

SARAH (CONT'D)

And they're alive.

Off their shock and possible new enemies -- .

BLACKOUT:

END OF EPISODE